

URSI 2023 Lisbon



<u>Group activities</u> + <u>Randomized low-rank matrix</u> <u>compression</u>

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The CommSensLab group







The CommSensLab group



https://www.tsc.upc.edu/en/research/research-groups/commsenslab

https://vimeo.com/554429284/ee7ee023f0

- AntennaLab
- Computational Electromagnetics
- Free Space Optical Communications
- Microwave Systems
- NanoSat Lab
- Remote Sensing Lab

- Active Microwave Remote Sensing Group (SAR)
- Passive Microwave Remote Sensing Group (Radiometry)
- Optical Remote Sensing Group

AntennaLab Research Group



STAFF

- 5 Full Professors
- 2 Associate Professors
- 8 PhD Students
- 7 Master Students
- 3 Lab technicians
- 45 PhD dissertations

• More than 150 journal and 200 conference papers published

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- Antenna Design
- Antenna Measurements and Diagnostics

Computational Electromagnetics

Antenna Design

The AntennaLab research group has extensive experience in the design, testing and integration of antennas for communication and remote sensing systems.

Fractal Antennas

Metamaterials for MIMO systems





Antenna Design



Lens-Based Switched-Beam Antenna for a 5G Smart Repeater









Dielectric Flat Lens Antennas for mmW Applications



CAPABILITIES

HIGH GAIN RADIATION BEAMS (20 dB)
FULL 2-D BEAM-STEERING CAPABILITIES

APPLICATIONS

- WPAN communication systems at 60 GHz band.
- Automotive radar systems at 77 GHz
- Passive Imaging Systems at 94 GHz



Reconfigurable Antennas: Pixel Antenna

The antenna is reconfigured activating the switches (PIN diodes) interconnecting antenna pixels.

Reconfiguration capabilities are enhanced by using multi-size pixel geometries. Only 12 switches are required.

The antenna can adjust configurations to cover from 1.2 GHz till 6.0 GHz.





Antenna Measurements

Research facilities include full instrumentation to perform circuital and radiation measurement into the whole microwave band. The availability of its own measurement resources has supported an intensive research activity in the domain of near to far field transformation and antenna diagnostics.





Microwave Imaging for Medical Applications





Breast and hemorrhagic brain stroke cancer detection



Original Geometry



Microwave Nondestructive Evaluation of Civil Structures

Noninvasive and Nondestructive Evaluation with microwaves of the corrosion in reinforced rebars.



MST Retina System for THz Imaging



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W-band Passive Imaging and THz Spectroscopy

94 GHz TPR





Spatial resolution: 35mm Radiometric resolution: 0.3 K (70ms integration time) Integration time per pixel: Adjustable (1ms-500ms) Scanning time: 7 minutes (100x50 pixels image)

2-channel SA radiometer with optical correlator











Computational Electromagnetics

- High frequency methods
- Integral equations and MoM discretization
- Efficient direct solvers

Low-rank matrix compression





GRECO code for fast RCS computation using Graphical Processing





High frequency methods



Computation time, including shadowing, **O(N facets)**

Computation time



Integral equations and MoM discretization



Volumetric testing for non-conformal meshes



Integral equations and MoM discretization



Efficient and accurate modeling of thick plates





Efficient fast solvers



- IE-MEI: the most efficient IE solver ever in 2D:
 N~10⁹ in 32min (1996)
- MDA in 3D with (the 1st)
 SVD post-compression (2008)
- MLCBD: 1st successful and efficient fast Direct Solver for MoM linear system (2011)
- Sparsified ACA (SPACA), 2013





Accelerated Direct Solution of the Method-of-Moments Linear System

In this paper, a direct method for solving integral equations, accelerated by compression of the method-of-moments impedance matrix, is presented.

By Alex Heldring, José Maria Tamayo, Eduard Úbeda, and Juan M. Rius, Senior Member IEEE



2-D ogive, (26·10⁶ x 5.2·10⁶)λ, N = 838,860,800

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Integral equations discretized by method of moments

$$\mathsf{EFIE} \clubsuit \mathsf{Mom} \Longrightarrow -[\mathsf{E}^{i}] = [\mathsf{Z}] \cdot [\mathsf{I}] \Longrightarrow \mathsf{GMRES} \Longrightarrow [\mathsf{I}]$$

- [I] : Induced current in RWG basis functions (N unknowns)
- [Z]: Impedance matrix, NxN
- [Eⁱ]: Incident field tested by RWG basis functions (Galerkin)
- Iterative solution: i.e. GMRES
 - In iteration k, $[Z][I^{(k-1)}] \rightarrow [I^{(k)}]$ with computational cost N^2

Compressing [Z] to a chain of small matrices saves storage memory and computation time



- Size of [U][S][V] much smaller than size of [Z_{mn}]: compression
- SVD is very expensive (N³), and needs all elements of [Z_{mn}] (N²)
- Fast compression algorithms are much faster and only need to compute a few elements of [Z_{mn}]



Fast matrix compression algorithms



- Basic algorithms: simple, but no so efficient in time and storage (N^p):
 - Adaptive Cross Approx. (ACA): the most widely used
 - **CUR** (or Matrix Decomposition Algorithm MDA): our favourite (since 1997)
- Very efficient (N log N) but very complex multilevel algorithms:
 - MLFMA: only for specific G
 - Low-rank "algebraic": Applicable to any compressible integral equation
 - Butterfly & friends: Use ACA or CUR as basic compression routine

Our aim:

Improve CUR to achieve the maximum possible performance

(basic compression routine of Butterfly)



CUR algorithm





- CUR vs ACA: Great advantage for parallel computation of rows/columns
 - ... but we are not sure about the compression error
- The rank R must be at least equal to the number of Degrees of Freedom (DoF)

$$R \approx 3 + 30 \frac{R_s R_f}{d\lambda}$$

$$R_s$$
 = min. sphere source box
 R_f = min. sphere field box
 d = between spheres centers

ACA & CUR Compressed matrices rank R > SVD-rank

Random pivots:

No algorithm to find a uniform distribution of pivots along object surface, (that must be repeated for every block of Z)



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But, ... Do random (i.j) work?

Analysis of the interaction between two objects

- Compression of the submatrix representing this interaction





Randomized CUR



Interaction between 2 spheres R=0.8m d=3.2m



Closest boxes in a multilevel subdivision of object

- Error decreases with matrix size
- Computation time increases, as expected



Results: easy case (sphere)





CFIE, discretization size $\lambda/10$ in all cases

CPU: Intel core i5-11500 @ 2.70GHz, 6 cores (cheap office desktop + 128GB RAM)

- 'Cutting-edge' Butterfly implementation by Alex Heldring
- CUR pc_inv will be implemented next in the Butterfly



Results: easy case (sphere)





		Compression time	Compressed size	RCS error
Sphere R=12.3 λ, N=786432, CFIE	Butterfly	939 sec.	13643 MB	0.09 dB
	ACA	2421 sec.	71580 MB	0.13 dB
	CUR	972 sec.	57096 MB	0.17 dB
	CUR pc	714 sec.	59518 MB	0.17 dB

Results: difficult case (the NASA almond)





- Smooth surfaces and a tip
- Irregular meshing: random samples concentrate in the denser areas



Needs larger N samples

$$R > 3 + 30 \frac{R_s R_f}{d\lambda}$$







••• ••• UPC



Almond 38k unknowns



Almond N = 38k. Bistatic RCS (E plane)



0.13 dB

1.7 dB

0.14 dB

0.071 dB

1.1 dB

0.073 dB

38.4

13.6

19.5

The simple formula to estimate Nsamples

$$R = 3 + 30 \frac{R_s R_f}{d\lambda}$$

is very aggressive for fast computation, and areas with a coarse mesh are under-sampled: we need to oversample x5 the whole object

CUR PC x5 is still faster than ACA, but we are never sure about the error

CUR PC Nsamples x5

ACA ($T = 10^{-2}$)

CUR PC







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results with Random Regression Forest (to be improved)

Algorithm	error E-plane	error H-plane	compression time (sec.)
ACA (т = 10 ⁻²)	0.13 dB	0.071 dB	38.4
CUR pc	1.7 dB	1.1 dB	13.6
CUR pc QR 5 x Ns	0.14 dB	0.073 dB	14.2
CUR Random Forest	0.15 dB	0.08 dB	32.6



GPU implementation



CUR very efficient in a parallel environment









Randomized CUR:

- Compression x2 faster than ACA, same compressed size
- Post-compression integrated in the pseudo-inverse:
 x3 faster than ACA, comparable to Butterfly up to 1M unkowns
- RRQR to select important samples:
 Allows oversampling x5 with small increase in compression time
- Compressed size similar to ACA, and much larger than Butterfly
- Parallelization of CUR:
 - No inter-core communications:
 Easy and efficient paralellization
 - x30 speed-up in GPU implementation